













#### Framework #1: WE-ALL-LEARN:

Ten Forces that Opened the Learning World



- E-Learning and Blended Learning
- Availability of Open Source and Free Software (e.g., Moodle)
- Leveraged Resources and OpenCourseWare (e.g., MIT)
- Learning Object Repositories and Portals (i.e., shared content)
- Learner Participation in Open Info Communities (YouTube)
- Electronic Collaboration and Interaction (sync and async)
- Alternate Reality Learning (Online Massive Gaming, Simulations, and Virtual Worlds; e.g., Second Life)
- Real-Time Mobility and Portability (e.g., iPhone)
- Networks of Personalized Learning (Blogs, RSS)



### **Audience Participation!**

**1. WE** 

2. ALL



3. LEARN!!!

# Triple Learning Technology Convergence of "WE-ALL-LEARN"



- Pipes: The availability of tools and infrastructure for learning.
- Pages: The availability of free educational content and resources (OER—Open Educational Resources).
- Participatory Learning Culture: A move towards a culture of open access to information, international collaboration, and global sharing.



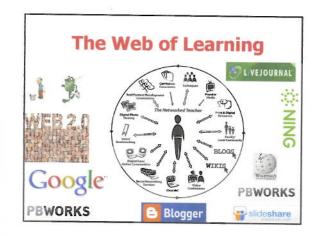
## Question: What is the Web?

- An entertainment system?
- A writing aid?
- A communications system?
- A means to handle commercial transaction?
- A social networking device?

No, it is a learning tool!

## Answer: The Web of Learning

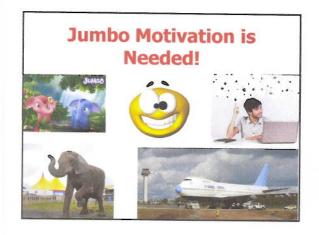


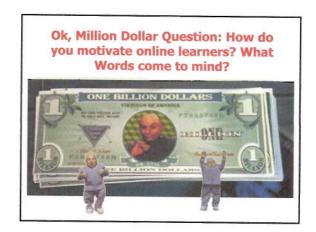












#### **Motivation Research Highlights** (Jere Brophy, Michigan State University)

- Supportive, appropriate challenge, meaningful, moderation/optimal.
- 2. Teach goal setting and self-reinforcement.
- Offer rewards for good/improved performance.
- Novelty, variety, choice, adaptable to interests.
   Game-like, fun, fantasy, curiosity, suspense, active.
- Higher levels, divergence, dissonance, peer interaction.
- 7. Allow to create finished products.
- 8. Provide immediate feedback, advance organizers.
- Show intensity, enthusiasm, interest, minimize anxiety. 10. Make content personal, concrete, familiar.



#### I even reflected on this for a moment...and then something magical happened...





#### Framework #2: TEC-VARIETY for Online Motivation and Retention

- 1. Tone/Climate: Psych Safety, Comfort, Belonging
- 2. Encouragement, Feedback: Responsive, Supports
- 3. Curiosity: Fun, Fantasy, Control
- 4. Variety: Novelty, Intrigue, Unknowns
- 5. Autonomy: Choice: Flexibility, Opportunities
- 6. Relevance: Meaningful, Authentic, Interesting
- Interactive: Collaborative, Team-Based, Community
- 8. Engagement: Effort, Involvement, Excitement
- Tension: Challenge, Dissonance, Controversy
- 10. Yields Products: Goal Driven, Products, Success,

#### 1. Tone/Climate: Social Ice Breakers

#### A. Public Commitments:

Have students share how they will fit the coursework into their busy schedules



#### **B. Favorite Websites**

- 1. Everyone posts 1-2 of their favorite Websites and explain why.
- 2. Peers comment on or rate them.



#### 1. Tone/Climate: Social Ice Breakers

#### C. 8 nouns (adjectives, verbs)

- · List of nouns: (e.g., pirate, computer, traveler, roadrunner, wind, bookworm, musician, mentor, etc.)
- List of adjectives: (e.g., lazy, powerful, shy, bored, exotic, cooperative, sloppy, rebel, etc.)
- · List of verbs: (e.g., coordinate, entertain, amuse, push, unite, beg, dream, publicize, etc.)



## 1. Tone/Climate: D. Video Course Intros (examples from Northern Virginia Community College and Indiana University KD (online MBA) program) Yun Yun Chow, Open U Malaysia, Making Art Lessons Come Alive with Web : http://www.youtube.com/watch?v=B09raJD1GXo



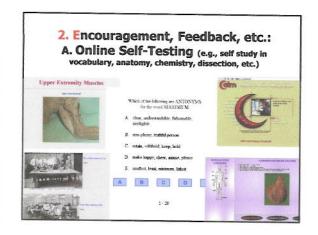


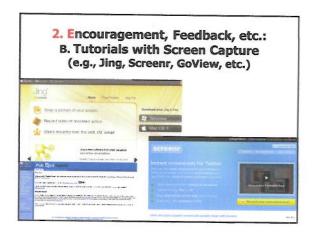


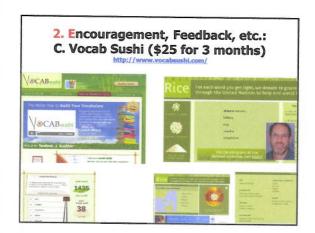


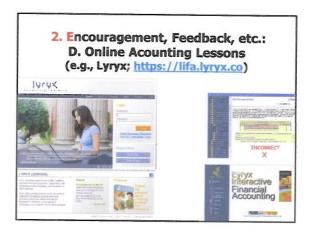


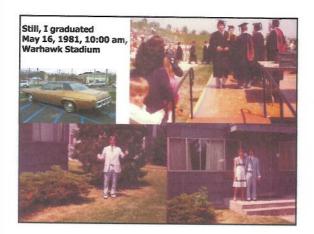


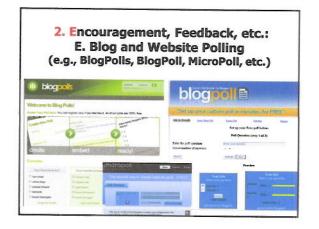








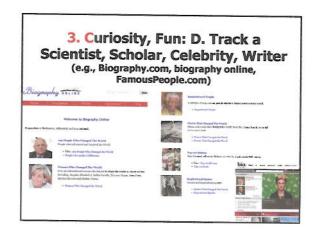


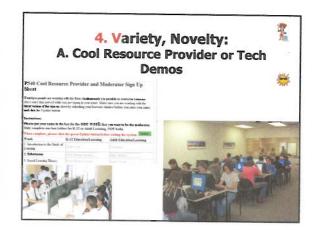






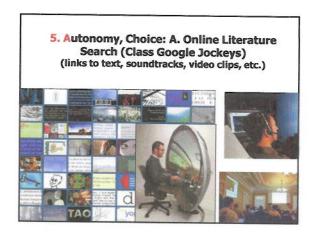


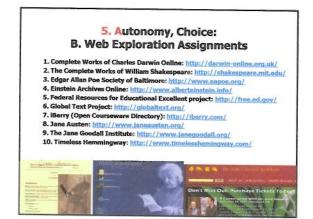


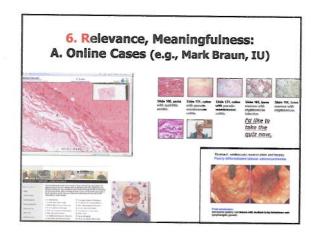


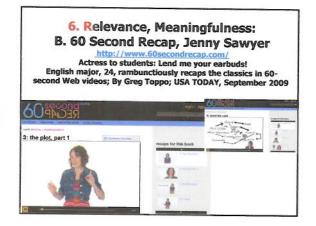




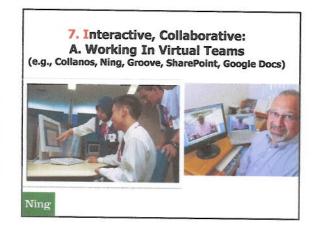


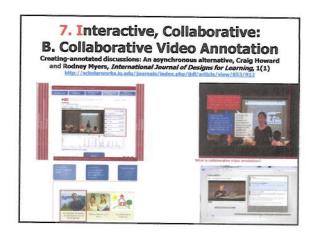




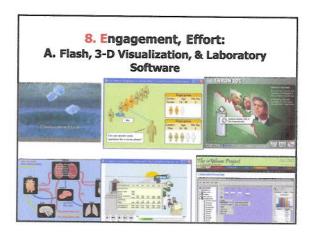




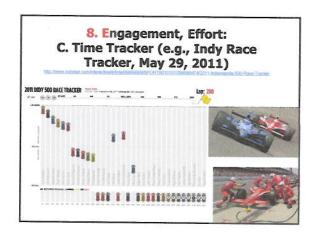


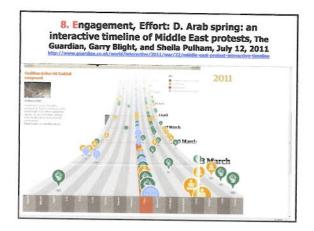


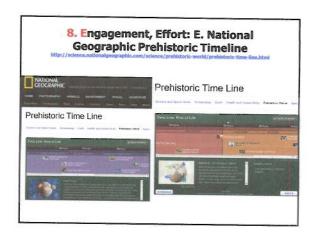


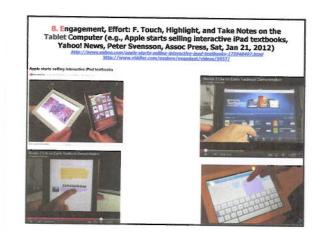






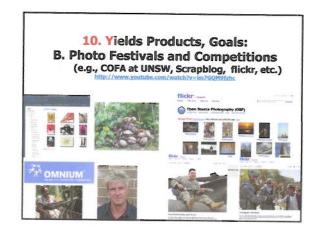












# TEC-VARIETY Model for Online Motivation and Retention Tone/Climate Encouragement, Feedback Curiosity

- Variety
- Autonomy
- Relevance
- Interactive
- **Engagement**
- Tension
- **Yields Products**

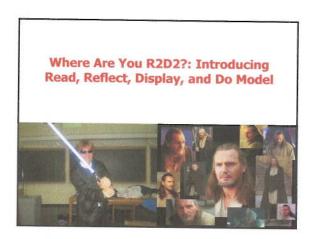


## Do you feel Jumbo Motivation? Poll #1: How many ideas did you get so far?

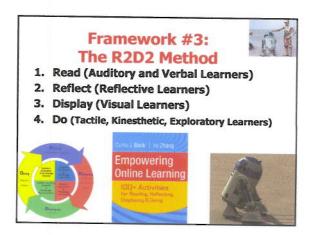
- 1. 0 if I am lucky.
- 2. Just 1.
- 3. 2, yes, 2...just 2!
- 4. Do I hear 3? 3!!!!
- 5. 4-5.
- 6. 5-10.
- 7. More than 10.

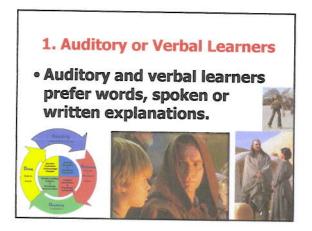






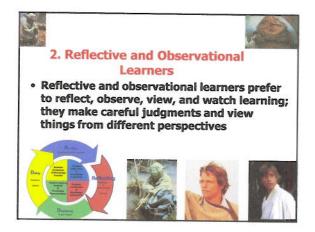






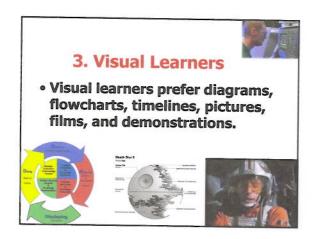


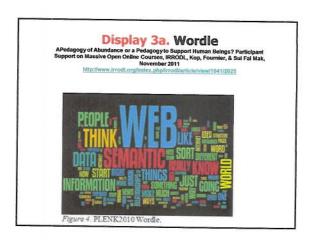




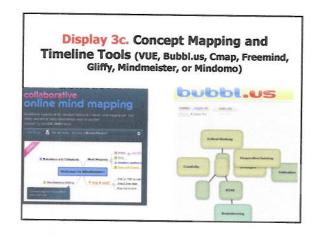


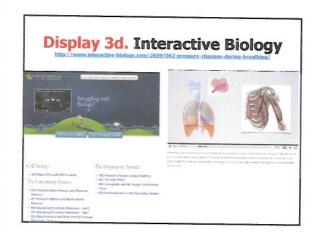


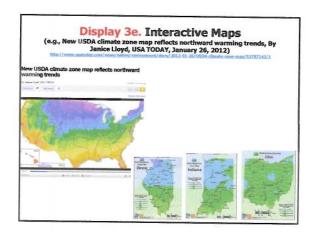










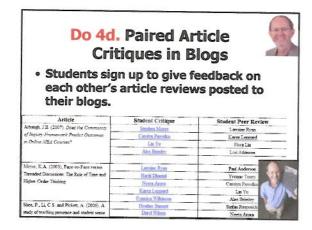


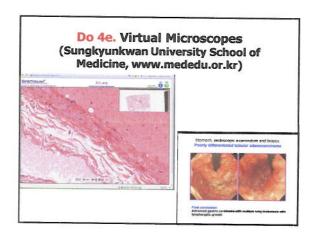


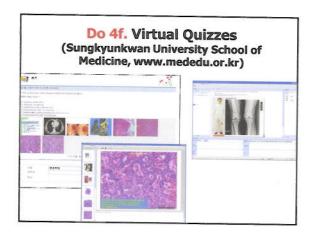


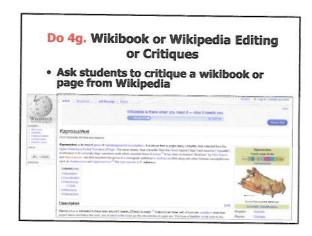


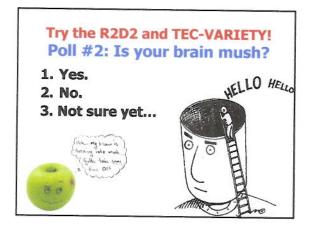


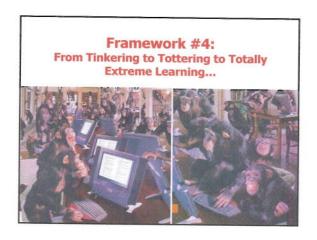


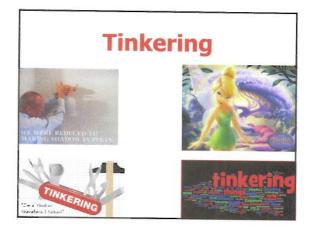


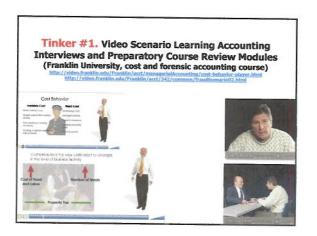


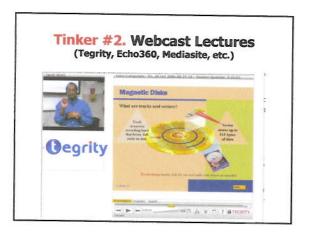














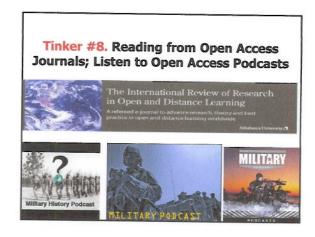


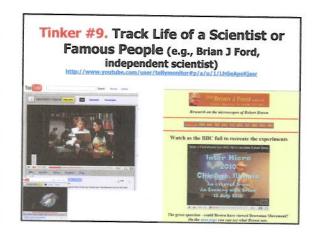


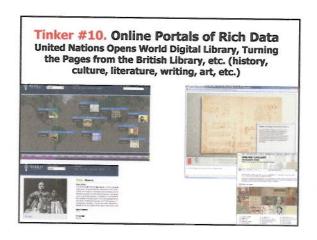


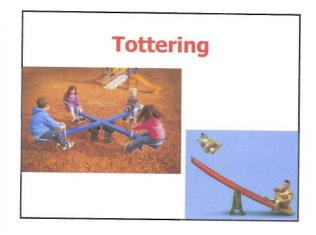


















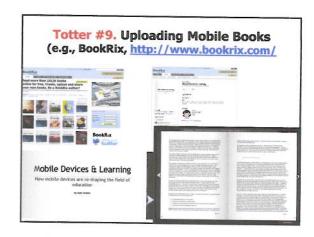






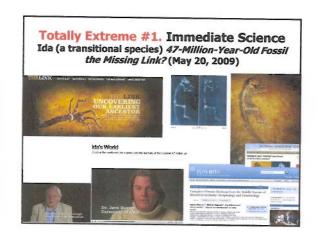




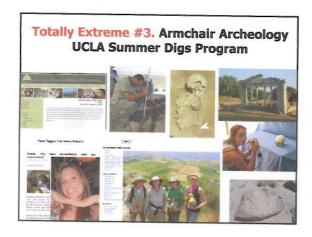


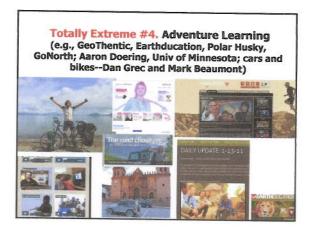


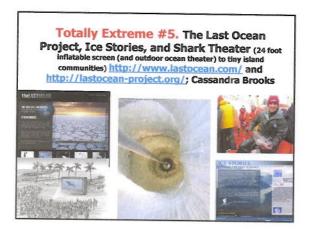




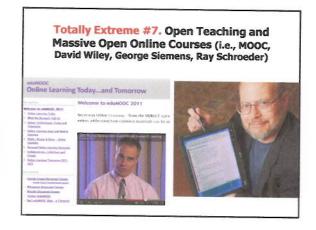




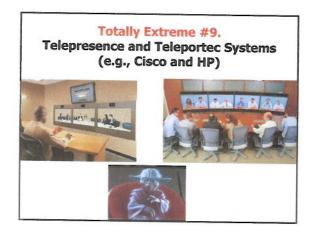


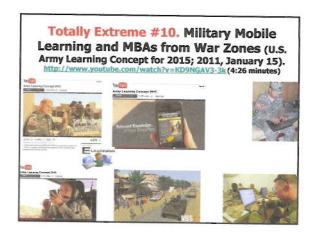














#### DREAMS: Design Research for an **Engaging and Active Mobile System**

- Online Language Learning Sites: Babbel, Livermocha, ChinesePod, English Central, BBC-Languages, Miccer, Voxopop, Kan Talk, Ling, Vocab Sushi, InterPals. Outdoor/Adventure Learning: Polar Husky, Earthducation, the Last Ocean Project, Impossible/Possible, Roadtrip Nation, Explo. tv, Explorers Web, Nautilius Live. Social Change/Global Education: The Flat Classroom Project, Link TV, Soliya, ePals, iEARN, Free Rice, MGDFive.com, Infinite Family, Omnium Extension Projects.

- Virtual Education: Khan Academy, Open Yale, Wolfram Alpha, MIT OCW, Sophia, Wirtual Education: Khan Academy, Open Yale, Wolfram Alpha, MIT OCW, Sophia, Peer Z Peer University, Florida Virtual School, Wikiversity, Open High School of Utah. Learning Portals: JaneAssition org, Einstein Archives Online, Shakespeare Online, Jane Goodall Institute, Curriki, MERLOT, Connexions, Encyclopedia of Life, Squidoo, Sharad Online Video: Link TV, Book TV, Current TV, YouTube EDU, School Tube, Big Think, Fora TV, Cip Fork, Wonder How To, Howcast, TV Lesson, MIT World, Academic Earth, BBC Video Nation, CNN Presents, History for Music Lovers.

