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The Future of Blended Learning and the Emerging Competencies of HRD Professionals in Taiwan

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Purpose of the Study

- Explore the future direction of blended learning in workplace in Taiwan,
- Probe into emerging competencies of HRD professionals.

Precursors to this Study

"Online
Training in the
Online World"
(2001-2002)

"Surveying the future of workplace e-learning: The rise of blending, interactivity, and authentic learning" (2003-2004)

"The Future of Blended Learning in Corporate and Other Training Settings: An International Study" (2005-2006)

Why Blended?

- Fully e-learning has limitations (e.g., lack social interaction).
- Millions of learners around the planet are actually learning in this fashion of blended learning each day (Bonk & Graham, 2006).
- BL a top ten emerging trend in industry (ASTD, 2003).
- Conceivable that 80-90 percent of college and corporate training classes will be blended (Kim, Bonk, & Zeng, 2005).

Why not blended?

- Time to develop materials, deliver instructions, and enhance interactions
- Instructors/trainers unwilling to change-skeptical of the effectiveness, fear of using the technology, peers can see them, and fear of lack of control.
- The barriers of institutional culture
- Insufficient support from management
- Learners need more self discipline and motivation
- No one universal model of BL

Blending Learning Defined

■ "Blended learning refers to events that combine aspects of online and face-to-face instruction" (Rooney, 2003, p. 26; Ward & LaBranche, 2003, p. 22)



Research Questions

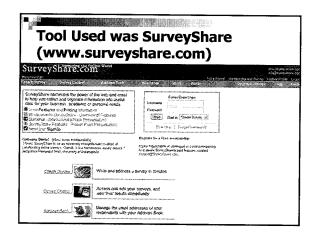
- What is the most significant issue or problem with blended learning that must be addressed during the next few years?
- What instructional strategies that will become more widely used in blended learning during the coming decade?
- Which emerging technologies will most greatly impact the delivery of blended learning during the next few years?
- What are the emerging competencies of HRD professionals for adopting blended learning model?

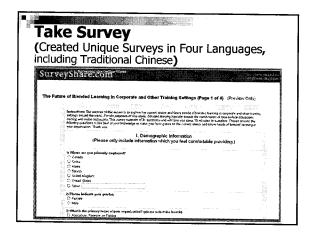
Methods: Overview

- This survey is a part of a longitudinal study of the future of e-learning in corporate training and higher education settings in 2003 and 2004 (Kim & Bonk, 2006; Kim, Bonk, & Zeng, 2005).
- Other countries surveyed included Korea, China, the UK, and the United States.

Methods: The Survey Instrument

- 29 multiple-chose questions regarding:
 - □ Respondents' demographic information
 - □ Questions about the current status of blended learning in respondents' organization
 - ☐ Questions about future predictions of blended learning





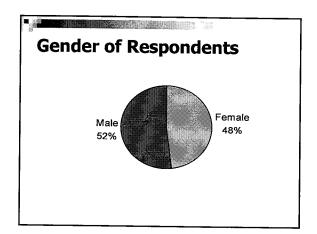
Methods: The Survey Instrument

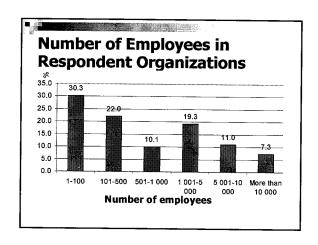
- Message was sent out electronically (i.e., e-mail, forum posts) to invite target groups to the online survey site.
- Respondents took the online survey in traditional Chinese and their responses were anonymous.

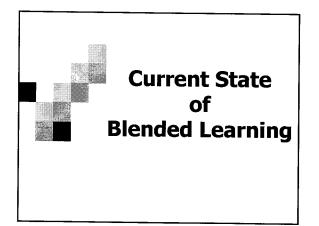
Methods: Survey Respondents

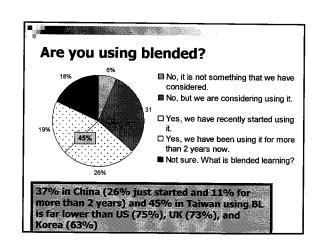
- Target
 - □Training/HRD (human resource development) professionals who belonged to professional organizations, discussion forums, or listservs on HRD, elearning, or blended learning.

	Respondent	
■ Respondents: (N = 112)	Items	Percentage
☐ Employed in various	Training or Human Resources Support Staff	18.35
types of organization	Instructional Designer or Content Developer	13.76
(e.g., government,	Other	11.01
business, not-for-profit),	E-learning Manager or Director	9.17
and in a vast array of	Salesperson Marketing Manager or Communications	7.34
industries (e.g.	Training Manager or Director	7.34
information technology,	Trainer or Instructor	6.42
industrial or	Consultant or Learning Technology Advisor	3.67
manufacturing, and	Performance Manager or Technologist	3.67
education).	Tool Developer or Programmer	3.67







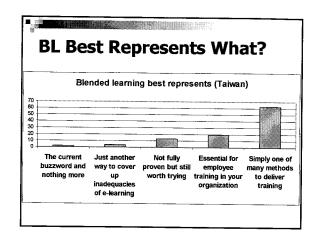


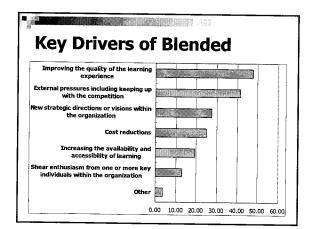
What percentage of the training in your organization is currently devoted to blended learning?

■ 22 percent not doing any blended

40.

- 32 percent doing 1-10 percent blended; 12 percent 11-10 percent.
- Only about 1 in 10 do more than 40 percent of training in BL format





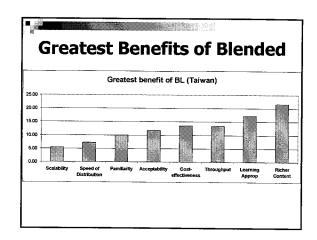
39.8
37.0
36.1
34.2
33,3
32.4
ed discussion forums 30.5
26.8
25.93
sroom or
24.0

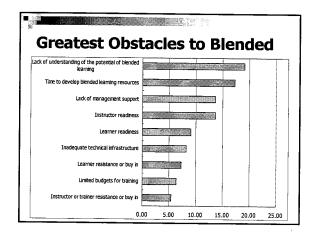
Skill areas taught through blended learning in Taiwan Percentage Job-Related Skills 40.57 New Hire Orientation 40.57 Communication Skills / Teamwork 32.08 Computer Application/Software Skills 31.13 Mandatory and Compliance training 29.25 General Business Skills 28.30 Management Education/Development) 28.30 Basic Skills 23.58 Personal Development Skills 18 87 **Customer Service Skills** 17.92 Ethics 16.98 Product Specific Information 16.98 Sales/Marketing Skills 16.04

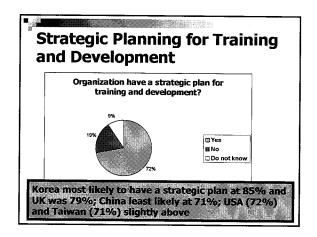
3-4 Skills Most Taught Through Blended US: Computer Applics, Job, New Hire Orientation, Leadership UK: Computer Applics, Job, Communication/Teamwork, Personal Devel Skills Korea: Job Related, Leadership, New Hire Orientation, Basic Skills Taiwan: Job Related, New Hire Orientation, Communication/Teamwork Skills China: Communication/Teamwork, Basic Skills, Customer Service, Sales/Marketing

3-4 Skills Least Taught Through Blended

- US: Basic Skills, Sales/Marketing, Programming, Product Specific, Professional
- UK: Ethics, New Hire Orient, Basic Skills, Exec Ed
- Korea: Product Specific, Diversity, Customer Product Training, Compliance
- Taiwan: Diversity, Exec Education, Programming, Leadership, Product Specific, Business Practices
- China: Computer Systems/Programming, New Hire Orientation, Leadership, Product Specific

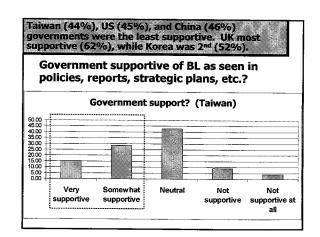


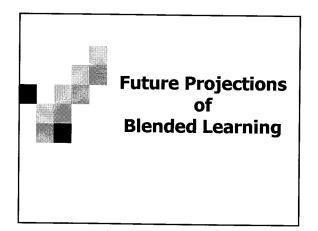


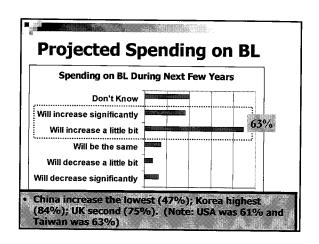


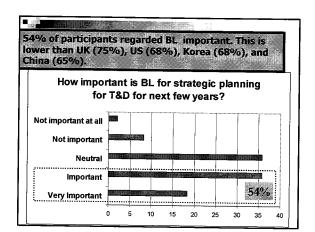
If have a Strategic Plan...

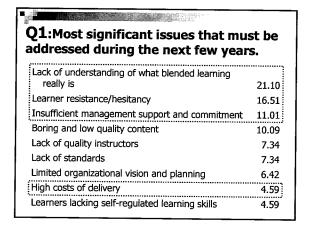
- 60 percent share with employees
- 24 percent put on website for anyone to download
- 37 percent say it is working; another 27 percent say it is not working
- 70 percent say it is addresses online learning
- 47 percent say it addresses BL; 37 percent say it does not
- 32 percent say organization has a specific model or framework for BL; 48 percent say no





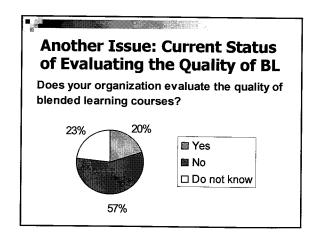


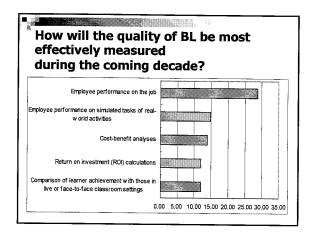


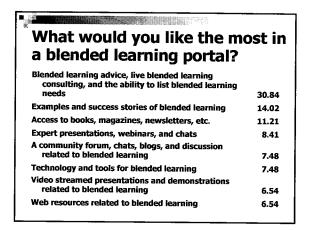


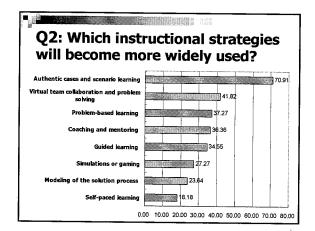
What people said about the future issues?

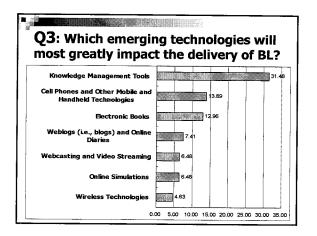
- "Compared to fully online and face-to-face courses, learners in blended learning settings are required to have both time and accessible physical space. So, blended learning actually requires more learners' time and efforts."
- "Many organizations prefer either fully online courses or face-to-face courses, since they think blended learning is more costly than other two types. ..."
- "...because of the high cost of blended learning, it is difficult to convince management to adopt blended learning."











Q4: What are the *emerging competencies* for adopting blended learning model?

- Competencies are discussed based on the ASTD's model of management and distribution competencies for learning technologies.
- These competencies are focused on blended learning and situated for the development of blended learning in Taiwan.

1. Understanding of BL

- General Knowledge: Definitions, Impacts, and Models
- Advanced Knowledge, how to...:
 □ select effective learning technologies
 □ select adequate instructional strategies
 □ assure the meaningful integration of all blended learning components
- Also, professionals need to be sensitive to new technologies, envision possible applications, and employ the technologies creatively in practice.

2. Evaluation of BL

 Instructional strategies evaluation: Effect of instructional strategies on learners, effect of combinations of instructional strategies on learners, and cost analysis of instructional strategies

6.79

- Blended learning components evaluation: Effect of components on learners, effect of the combination of components on learners, and cost analysis of components
- Technology evaluation: Effect of component technologies on learners, effect of the combination of component technologies on learners, and cost analysis of technology

3. Benchmarking

- Building successful examples may facilitate these professionals to see what types of training practices work and how they were successfully implemented and to <u>establish a</u> <u>training strategy</u> and <u>set priorities for training</u> practices.
- HRD professionals should be able to...

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- Seek best practices for how to combine instructional strategies in face-to-face and online environments.
- □ Collect all kinds of resources
- □ Create a purposeful benchmarking approach.

4. Change Management Skills

- "...helps people adapt to the changes brought on by new technologies and helps them to see the value and benefits of new technologies (Sanders, 2001, p2)."
- Four steps to implement change:
 - □overcoming resistance to change
 - managing the transition to the new practice
 - ☐ shaping political dynamics
 - using training to understand new tasks.

Conclusions

Although e-learning has been widely promoted in workplace learning in Taiwan, there are still considerable opportunities to develop blended learning initiatives.

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- Many Taiwanese organizations, especially small and medium-sized enterprises, maintained a wait and see posture.
- HRD professionals were skeptical about the effectiveness of BL.

Conclusions (cont.)

- Researchers and practitioners in Taiwan have to be aware of the challenge in small and medium-sized enterprises.
- Blended learning may provide more training opportunities for such organizations, since it offers more flexible applications than either fully online or traditional face-to-face instruction.

Limitations and Future Research

■ The data may not fully represent the situation in Taiwan.

- □Survey was opt in
- ☐ Sample size only 112
- Future research will focus on comparisons of different cultures, different industry types, and different organizational sizes.

