

4. Student- Centered	Low	High
	Instructor-Focus	Student-Focus
3. Cost		
· To	Free or nexpensive	Enterprise Licenses
2. Time		Planning
E	asy to Embed	Extensive
1. Risk		-
	Low Risk	High Risk

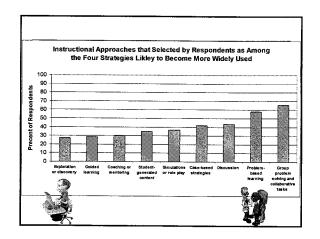


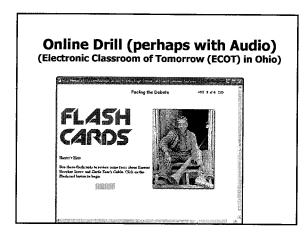
Three Most Vital Skills

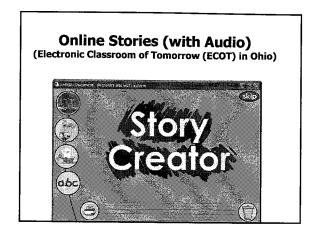
The Online Teacher, TAFE, Guy Kemshal-Bell (April, 2001)

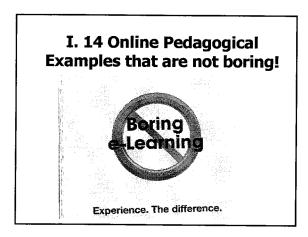
- Ability to engage the learner (30)
- Ability to motivate online learners (23)
- Ability to build relationships (19)
- Technical ability (18)
- Having a positive attitude (14)
- Adapt to individual needs (12)
- Innovation or creativity (11)

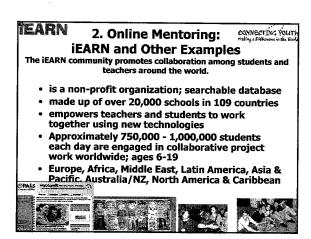


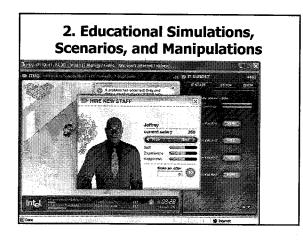


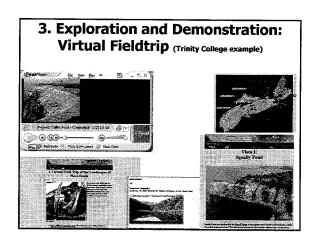


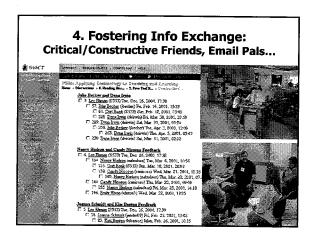


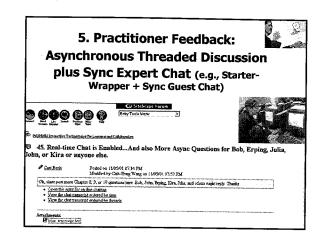


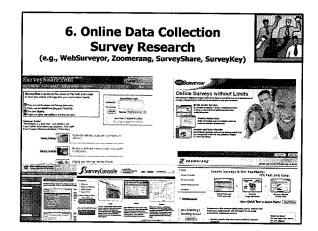


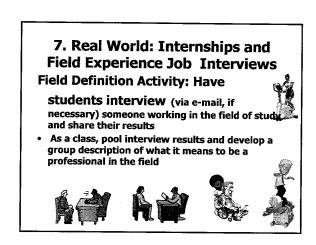


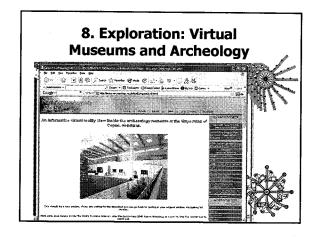


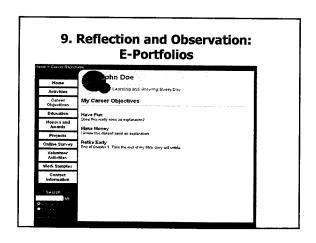


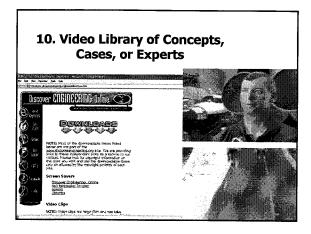










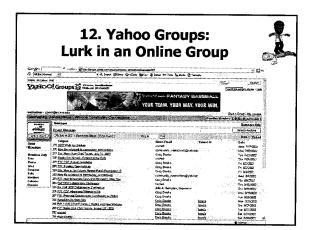


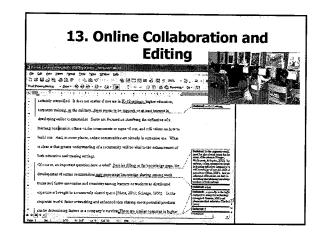
11. Goal Driven & Product Based: B. PBL

- Asks a guiding question or poses a problem that each student can answer (e.g., What do nocturnal animals do while we're sleeping?)
- 2. Involves in concrete, hands-on experiences filed trips, experiments, posters, presentations
- 3. Asks students to investigate issues & topics addressing real-world problems (in-depth)
- 4. Fosters abstract, intellectual tasks to explore complex issues (e.g., make judgments, interpret, synthesis, etc.)









14. Gallery Tours, Team Products

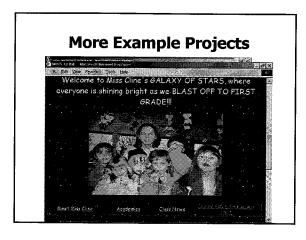


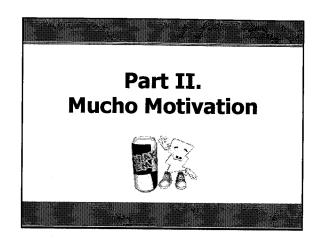
- Team or Course White Paper, Business Plan, Study Guide, Glossary, Journal: Have students work in teams to produce a product and share with other groups
- Post work to online gallery. Expert Review and rate projects (authentic audience)
- · Students generate products for the class

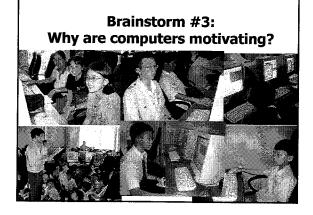


The TICKIT Project









Intrinsic Motivational Terms

- 1. Tone/Climate: Psych Safety, Comfort, Belonging
- 2. Feedback: Responsive, Supports, Encouragement
- 3. Engagement: Effort, Involvement, Excitement
- 4. Meaningfulness: Interesting, Relevant, Authentic 5. Choice: Flexibility, Opportunities, Autonomy
- 6. Variety: Novelty, Intrigue, Unknowns
- 7. Curiosity: Fun, Fantasy, Control
- 8. Tension: Challenge, Dissonance, Controversy
- 9. Interactive: Collaborative, Team-Based, Community
- 10. Goal Driven: Product-Based, Success, Ownership

1. Tone/Climate: Ice Breakers

A. Eight Nouns Activity:

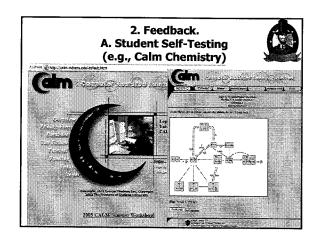
- 1. Introduce self using 8 nouns
- 2. Explain why choose each noun
- 3. Comment on 1-2 peer postings

B. Coffee House **Expectations**

- 1. Have everyone post 2-3 course expectations
- 2. Instructor summarizes and comments on how they might be





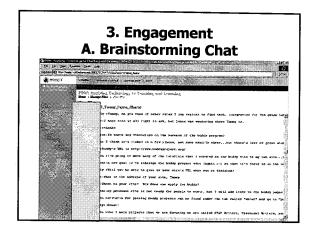




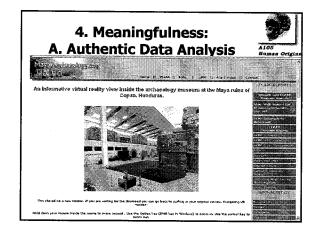
- **B. Web-Supported Group Reading Reactions**
- 1. Give a set of articles.
- 2. Post reactions to 3-4 articles that intrigued them.
- 3. What is most impt in readings?
- 4. React to postings of 3-4 peers.
- 5. Summarize posts made to their reaction.

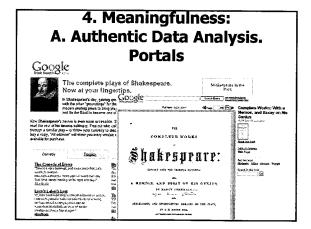
(Note: this could also be done in teams)





3. Engagement B. Questions to Guide Reading Study Questions to Guide Your Reading 1. The 1-3 model provides a compectal framework for helping leaders and managers their timeging the challenges of aligning an origination with its character. What is as the symmotors of missignment (i.e., when there are market between stretogy and the 7-51)? 2. Stulk it all suggest that inter-tim competition has stated from competing on assets to competing on capabilities. What is a "reppeblity" How can a capability be used to compete with other firms?





5. Choice: A. Multiple Topics

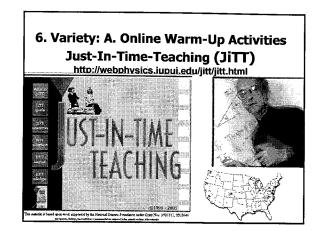
- Generate multiple discussion prompts and ask students to participate in 2 out of 3
- Provide different discussion "tracks" (much like conference tracks) for students with different interests to choose among
- List possible topics and have students vote (students sign up for lead diff weeks)
- Have students list and vote.

5. Choice: **B. Discussion: Starter-**

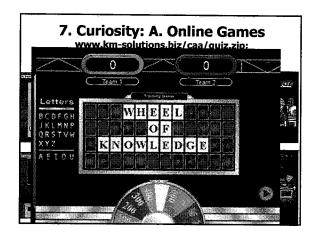
Wrapper (Hara, Bonk, & Angeli, 2000)

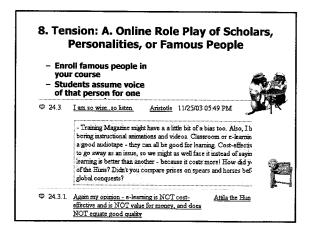
- Starter reads ahead and starts discussion and others participate and wrapper summarizes what was discussed.
- Start-wrapper with roles--same as #1 but include roles for debate (optimist, pessimist, devil's advocate).
- C. Alternative: Facilitator-Starter-Wrapper (Alexander, 2001)

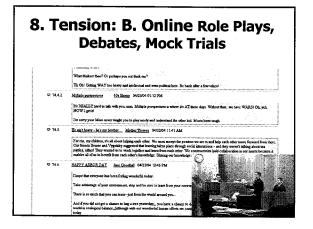
Instead of starting discussion, student acts as moderator or questioner to push student thinking and give feedback



6B. Variety: Thinking About the Readings (TARS) JIIT; Claude Cookman, IU, **Photography Class** TARS AAS assignment 1



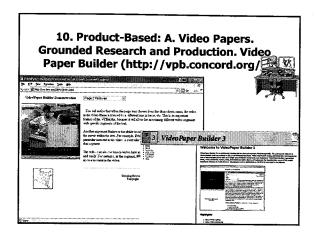




9. Interactive



- A. Panels of Experts: Be an Expert/Ask an Expert: Have each learner choose an area in which to become expert and moderate a forum for the class. Require participation in a certain number of forums (choice)
- B. Press Conference: Have a series of press conferences at the end of small group projects; one for each group)
- C. Symposia of Experts









Why Address Learning Styles?

- Promotes reflection on teaching
- Move from just one mode of delivery
- View from different viewpoints
- · Offer variety in the class
- Might lower drop-out rates
- Fosters experimentation





Kolb (1984)



- According to Kolb, effective learning involves four phases:
 - from getting involved (Concrete Experience) to
 - listening/observing (Reflective Observation) to
 - creating an idea (Abstract Conceptualization) to
 - making decisions (Active Experimentation).
- A person may become better at some of these learning skills than others; as a result, a learning style develops.









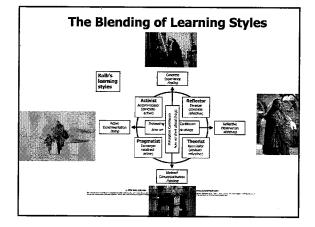
Active Experimentation vs. Reflective Observation

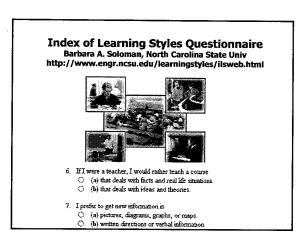
- (AE) I often produce off-the-cuff ideas.
- (AE) I am flexible and open minded.
- (RO) I am careful and cautious.
- (AE) I am loud and outgoing.
- (RO) I am quite and somewhat shy.

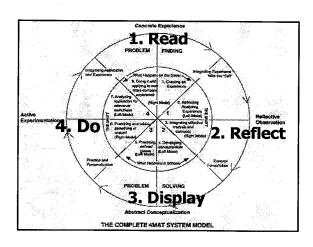


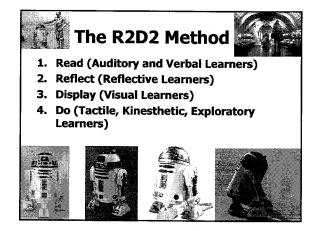
- (AC) I am rational and logical.
- (CE) I am practical and down to earth.
- (AC) I plan events to the last detail.
- (CE) I like realistic, but flexible plans.
- (AC) I am difficult to get to know.
- (CE) I am easy to get to know.











Poll: Which learning style do you prefer?

- a. Read (Auditory and Verbal Learners)
- b. Reflect (Reflective Learners)
- c. Display (Visual Learners)
- d. Do (Tactile, Kinesthetic, Exploratory Learners)

1. Auditory or Verbal Learners

 Auditory and verbal learners prefer words, spoken or written explanations.







1a. Online Resource Libraries

© 20. Leadership That Sparks Learning

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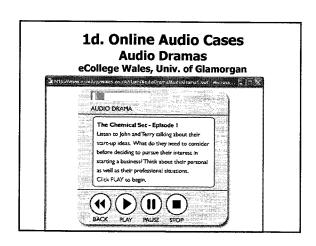
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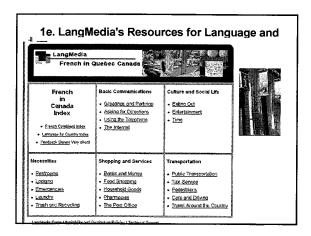
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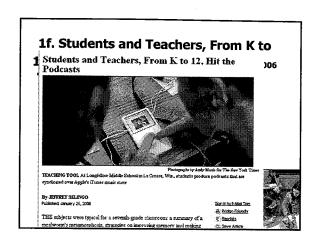
1b. Weblogs in Higher Education (especially English writing class)

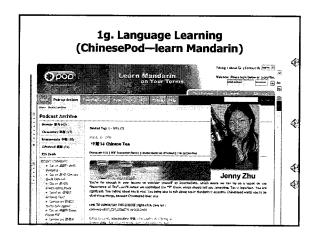
- 1. Instructor or Tutor blog: resources, information, space to chat
- Learner blog: reflections, sharing links and pics, fosters ownership of learning
- 3. Partner blog: work on team projects or activities
- Class blog: international exchanges, projects, PBL
- 5. Revision: review and explode sentences from previous posts, add details
- 6. Nutshell: summarize themes or comments across blogs
- Blog on blog: reflections on feelings, confusions, and experiences with blogs

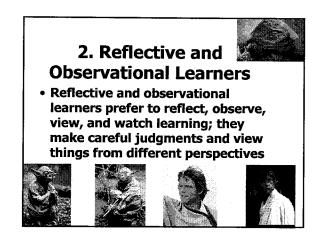
1c. Online Music Training Basic Acoustics of Musical Instruments 2005 MERLOT Classics Award Negrous challenge Negrous as regress and you high would like its but whether our chaestnesses releast phospool branking on all progresses, or just to trute of them preface you would like to the repeated by the emotion recorded after rand file and when Ad you noted it as mixed base and a scoupeter or to presented the whole if you had seen called gradient base for the Chall Fall statement, but this is not a meet stary First, sage the cost before, stems whence, in your productional daugage price, until provincia Depressing on your construction tongs, you might wrote to make 80 Casily, 80 makes or 80 major. Jan 100 Like the like of the control of the control of the control of Casily, 80 major or 100 major. Let us to be first and Lat. Them betten to the first source is each to ench while (87 you have been also being the control of th

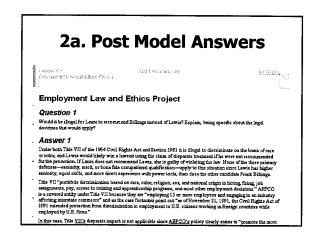


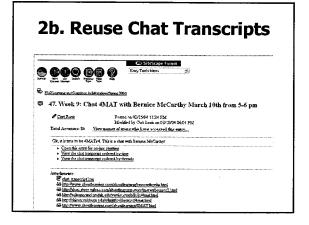














2c. Workplace and Field Reflections

- Instructor provides reflection or prompt for job related or field observations
- 2. Reflect on job setting or observe in field
- 3. Record notes on Web and reflect on concepts from chapter
- 4. Respond to peers
- 5. Instructor summarizes posts

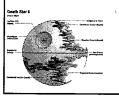


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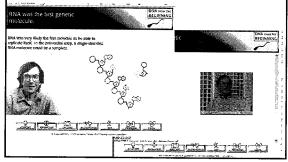
3. Visual Learners

 Visual learners prefer diagrams, flowcharts, timelines, pictures, films, and demonstrations.

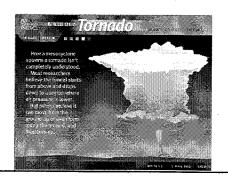




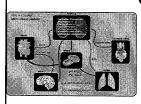
3a. Animations, Video Clips, Audio, Pictures, Web Resources, etc.

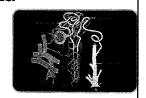


3b. Interactive News on Web

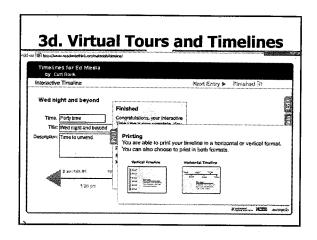


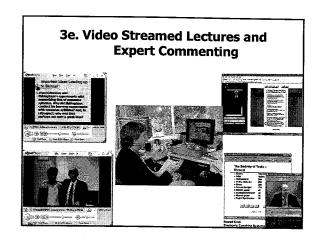
3c. Flowcharts, Diagrams, Maps, etc.

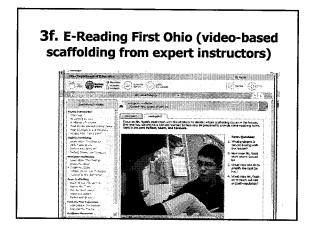




Elements in the system for control of oxygenation in the human body (e.g., the Kidney): From: Next-Generation Educational Software Why We Need It and a Research Agenda for Getting It. Van Dam, Becker, & Simpson, *Educause Review*, March/April 2005







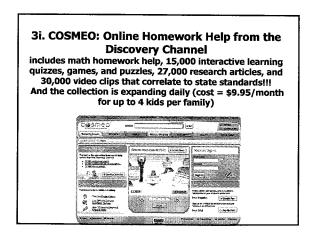
3g. Videoconferencing with Hearing Impaired Students Online

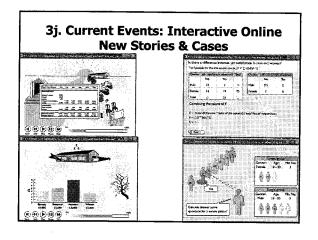
• College students tutoring high schools on their homework

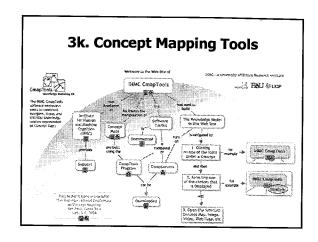
• Instructors observing how teacher education students are doing in field placements (practice presentation and communication skills)

• Interpret speaker via Web ca

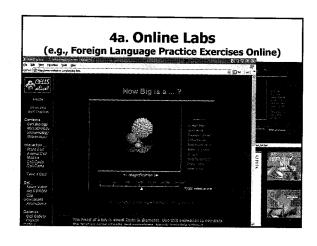


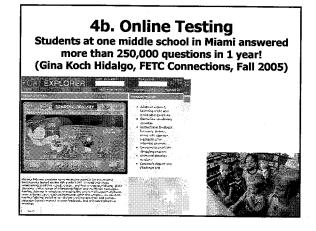






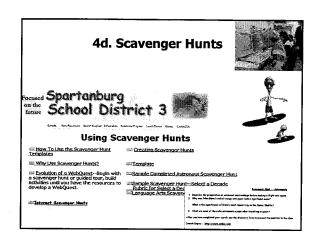


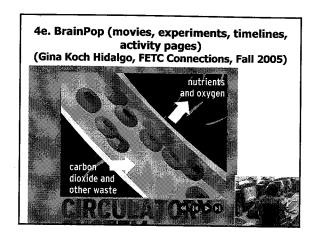




Use iPod to Create Radio Statio
4c. Hands-on Handhelds

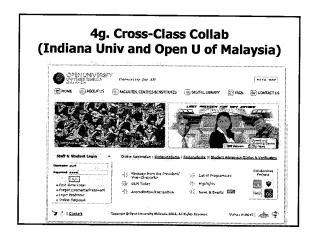
• Practice foreign language dialects
• Record scripts for theater classes
• Analyze music in engineering labs
• Digitally record own radio shows
• Tape writing center tutoring sessions
• Access portal of university info
• Record lectures

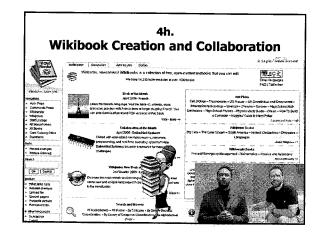












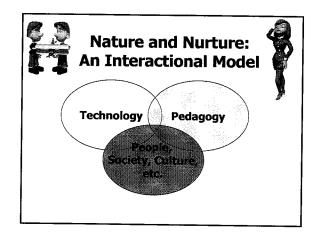




- Mobile/Hands-on
- Auditory,
- Thought-stimulating,
- Real-World,
- Interactive,
- eXtremely Visual learning







Poll #6: Do you think technology will change that way you teach?

- a. Yes, definitely
- b. Probably yes
- c. Maybe
- d. No
- e. Do not yet know

