

August 5, 2010 Remaking the College Campus, Bridget McCrea, Campus Technology

- "College campuses are being strategically planned to create more of that 'Barnes and Noble-type' atmosphere, where cafés really get students socializing around technology," said Bonk, who visited the Saltire Center to see for himself what all the hoopla was about. While there, he said he was particularly impressed by how the environment changed from floor-to-floor.
- changed from floor-to-floor.

 "The first level was a café, where students could socialize and study, and the next floor was created for a more team-based type of collaboration," explained Bonk. "The third level was for individual reflection and study, while the fourth centered around student counseling and advice. It was pretty neat to see how each floor stood for a different interaction."



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- Whether this type of "redesign the campus around technology" fewer catches on at other universities will depend on budgeting and also on the ability of leaders to see the value in creating spaces that embrace technology, socialization, and collaboration.
- "New buildings must be constructed in a way that factors in how learning is fostered in an environment where myriad technologies are integrated," said Bonk. "Getting there means universities will have to rethink how they spend money on construction,
- Expect that transformation to take place slowly as universities and colleges realize that building bricks-and-mortar to house traditional, lecture-type classes is no longer enough to support the tech-savvy student.
- "We're seeing the need for less seat time, thanks to online and blended learning," said Bonk, "both of which require a different approach to design and sacc usage than colleges are used to."









August 8, 2010 Mass Video Courses May Free Up Professors for More Personalized Teaching By Marc Parry, Chronicle of Higher Education

Most striking of all is what this plan could mean for professors. "The real payoff is in the additional faculty time it frees up for one-on-one instruction," Mr. Conley writes in the paper. "Rather than have to pay our research faculty to stand in front of a room and teach the same classes over and over (after all, when's the last time Calculus I really changed?), with one fewer course to teach, they can now take on the role of faculty curators."

August 8, 2010 Mass Video Courses May Free Up Professors for More Personalized Teaching By Marc Parry, Chronicle of Higher Education

NYU Opens Up Online

These are the first courses that New York University plans to put online as part of its free open-courseware project.

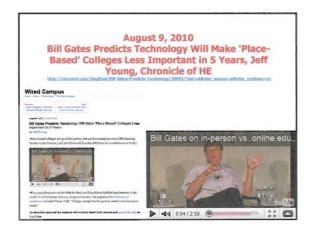
American Literature I (Instructor: Cyrus Patell)
Calculus I (Instructor: Kiryl Tsishchanka)
Genomes and Diversity (Instructor: Mark Siegal)
Introduction to Sociology (Instructor: Harvey Molotch)
The Body: How It Works (Instructor: Burt Goldberg)
Human Genetics (Instructor: Justin Blau)
New York City: Social History (Instructor: Daniel Walkowitz)
Statistics for the Behavioral Sciences (Instructor: Elizabeth
Bauer)
World Cultures: Ancient Israel (Instructor: Daniel Fleming)

August 9, 2010 First Church of Robotics, The New York Times, Jason Lanier

http://www.nytimes.com/2010/08/09/opinion/09lanier.html? r=1



"But the rest of us, lulled by the concept of ever-more intelligent A.I.'s, are expected to trust algorithms to assess our aesthetic choices, the progress of a student, the credit risk of a homeowner or an institution. In doing so, we only end up misreading the capability of our machines and distorting our own capabilities as human beings. We must instead take responsibility for every task undertaken by a machine and double check every conclusion offered by an algorithm, just as we always look both ways when crossing an intersection, even though the light has turned green."



August 9, 2010 Bill Gates Predicts Technology Will Make 'Place-Based' Colleges Less Important in 5 Years, Jeff Young, Chronicle of HE

"Five years from now on the Web for free you'll be able to find the best lectures in the world. It will be better than any single university," he argued at the <u>Techonomy</u> <u>conference</u> in Lake Tahoe, Calif. "College, except for the parties, needs to be less place-based."



August 9, 2010 **Indiana Launches Western Governors University** Program. Diverse: Issues in Higher Education, Jamal Eric Watson

August 9, 2010 **Indiana Launches Western Governors University**

Program. Diverse: Issues in Higher Education, Jamal Eric Watso

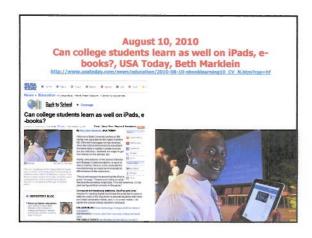
August 9, 2010 **Indiana Launches Western Governors University**

Program. Diverse: Issues in Higher Education, Jamal Eric Watson

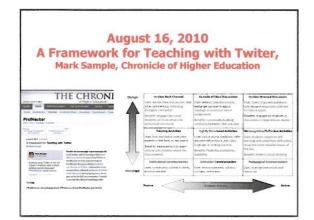
- This all makes sense to Dr. Curtis J. Bonk, a professor in the Department of Instructional Systems Technology at Indiana University and one of the nation's leading experts on distance learning.
- "There are hundreds of thousands of people in the state of Indiana who have some college but never finished and many of them are minorities," says Bonk. "Western Governor's University is providing a little niche and it makes a lot of sense to me."

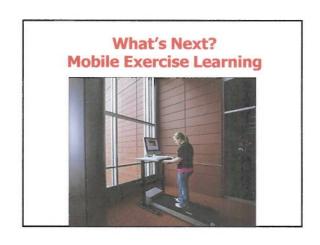
 Bonk points to educator Peter Smith's book, Harnessing America's Wasted Talent: A New Ecology of Learning, as an innovative approach to rewarding individuals for choosing jobs over finishing their degrees in a traditional four-to-five-year period.

 "Many people want their degrees but they just don't have the time capabilities," says Bonk, adding that WGU will "provide hope and a skill set that Indiana and other states need to get so many workers out of part-time jobs and into full-time employment."





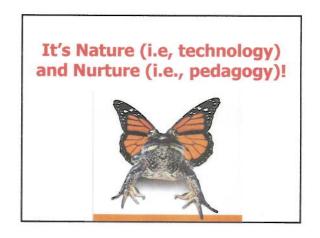






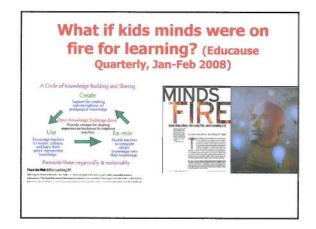


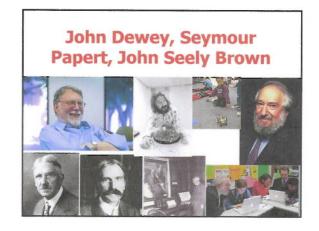












Jumbo Motivation is Needed!



"...innate propensity to engage one's interests and exercise one's capabilities, and, in doing so, to seek out and master optimal challenges

(i.e., it emerges from needs, inner strivings, and personal curiosity for growth)

> See: Deci, E. L., & Ryan, R. M. (1985). Intrinsic motivation and self-determination in human behavior. NY: Plenum Press.



Ok, Million Dollar Question: How do you motivate online learners? What Words come to mind?

Motivation Research Highlights (Jere Brophy, Michigan State University)

- Supportive, appropriate challenge, meaningful, moderation/optimal.
 Teach goal setting and self-reinforcement.

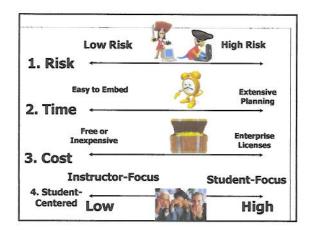
- 3. Offer rewards for good/improved performance. 4. Novelty, variety, choice, adaptable to interests.
- 5. Game-like, fun, fantasy, curiosity, suspense, active.
- 6. Higher levels, divergence, dissonance, peer interaction.
- 7. Allow to create finished products.
- 8. Provide immediate feedback, advance organizers.
- Show intensity, enthusiasm, interest, minimize anxiety.
- 10. Make content personal, concrete, familiar.

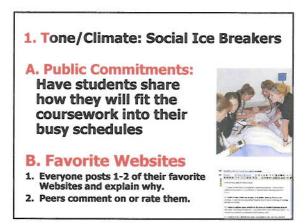


I even reflected on this for a moment...and then something magical happened...

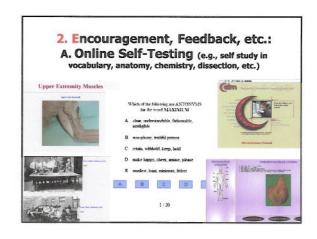
Magic #1: TEC-VARIETY Model for Online Motivation and Retention

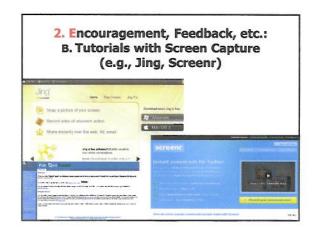
- 1. Tone/Climate: Psych Safety, Comfort, Belonging
- Encouragement, Feedback: Responsive, Supports
- 3. Curiosity: Fun, Fantasy, Control
- Variety: Novelty, Intrigue, Unknowns
- 5. Autonomy: Choice: Flexibility, Opportunities
- Relevance: Meaningful, Authentic, Interesting
- Interactive: Collaborative, Team-Based, Community
- Engagement: Effort, Involvement, Excitement
- Tension: Challenge, Dissonance, Controversy
- 10. Yields Products: Goal Driven, Products, Success, Ownership

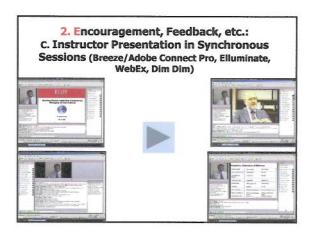


























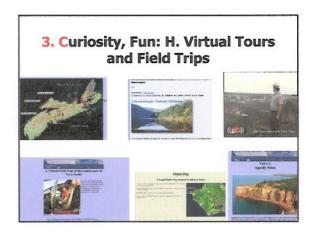


3. Curiosity, Fun: G. Oceanographer touts deep sea web surfing (e.g., Nautius Live allows people to not only learn about the

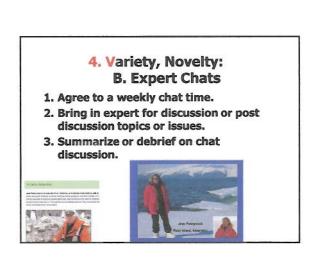
Nautilus Live allows people to not only learn about the expeditions but watch them live and listen to the scientists in the control rooms as discoveries are made, eSchool News, June 2010





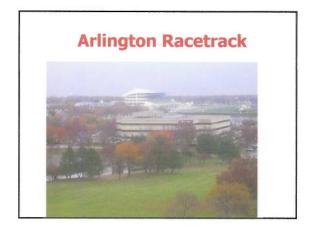


4. Variety, Novelty: A. Cool Resource Provider or Tech Demos • Have students sign up to be a cool resource provider once during the semester. • Have them find additional paper, people, electronic resources, etc. • Share and explain what found with class. PMO Cool Resource Provider and Moderator Sign Up Sheet Resource Provider and Moderator Sign U

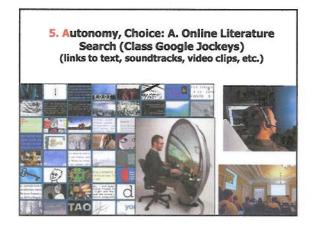


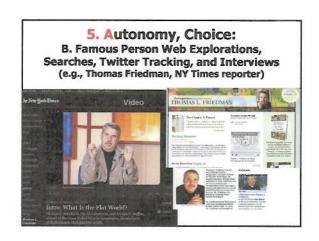




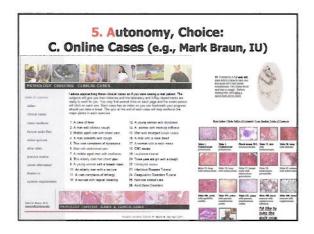


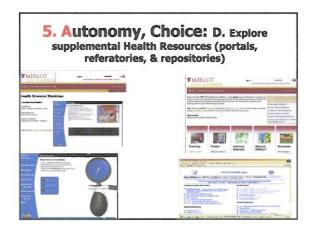




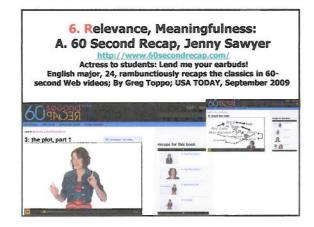


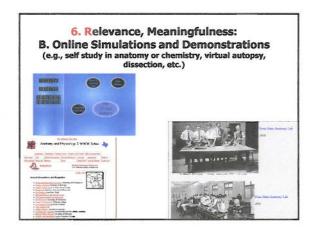










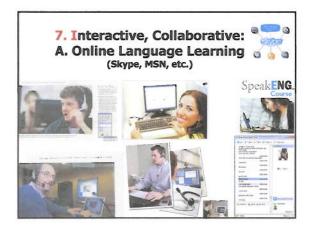


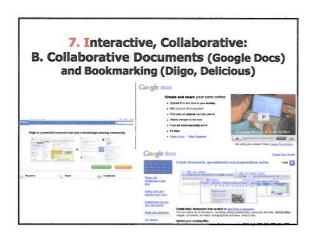




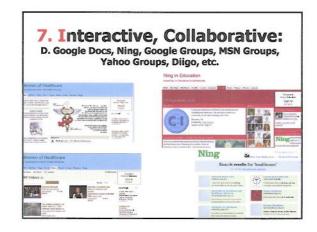


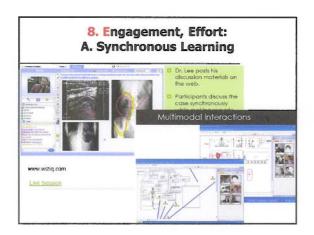


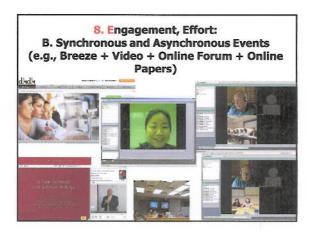


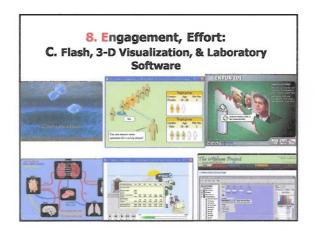




























TEC-VARIETY Model for Online Motivation and Retention

Tone/Climate **Encouragement, Feedback** Curiosity

Variety Autonomy Relevance Interactive Engagement

Tension **Yields Products**



Poll #1: How many ideas did you get so far?

- 1. 0 if I am lucky.
- 2. Just 1.
- 3. 2, yes, 2...just 2!
- 4. Do I hear 3? 3!!!!
- 5. 4-5.
- 6. 5-10.
- 7. More than 10.









99 seconds: What have you learned so far?

 Solid and Fuzzy in groups of two to four





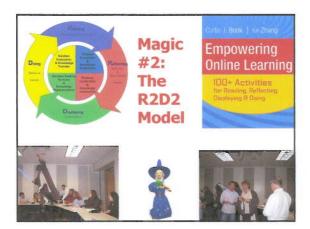


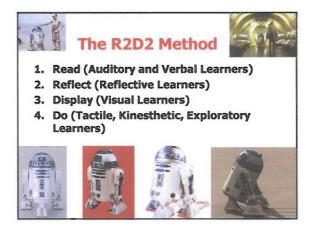
Masterclass Part 2: Addressing Learning Styles and Diverse Learners with the R2D2 Model

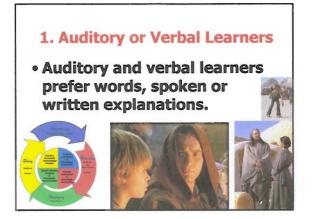
Dr. Curtis J. Bonk **Professor, Indiana University** http://php.indiana.edu/~cjbonk, cjbonk@indiana.edu

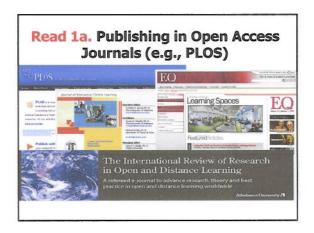








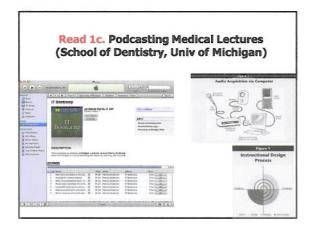






Poll: Podcast Questions

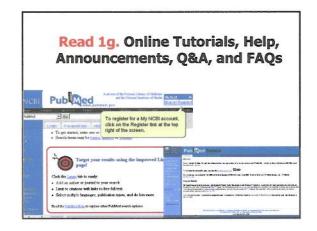
- a. Who has listened to a podcast?
- b. Who listens to a certain podcast on a regular basis?
- c. Who has created a podcast?
- d. Who has created a vodcast?
- e. Who thinks podcasting is simply more talking heads?

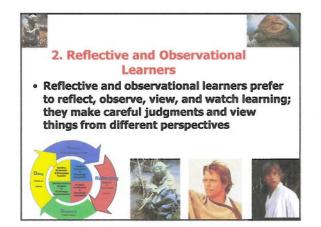










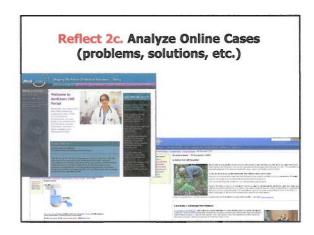


Poll: Blogging Questions

- a. Who has a blog?
- b. Who regularly reads other people's blogs?
- c. Who assigns blogging tasks?
- d. Who has created a video blog?
- e. Who thinks it is an utter waste of time to blog?

Reflect 2a. Expert and Domain Specific Blog Reflections The English Blog The English Blog This State Condition of the Week! This is R This State Conditi





Reflect 2d. Workplace and Field Reflections 1. Instructor provides reflection or prompt for job related or field observations 2. If a large section class, divide into teams 3. Reflect on job setting or observe in field 4. Record notes on Web and reflect on concepts from chapter 5. Respond to peers 6. Instructor summarizes posts

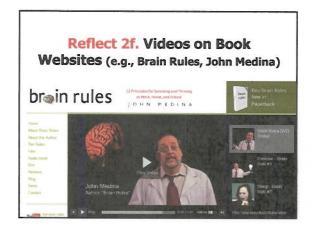
Reflect 2e. Student Created Online
Resource Library (ORL) or Library Day

Students find 20 online articles in 1 week.

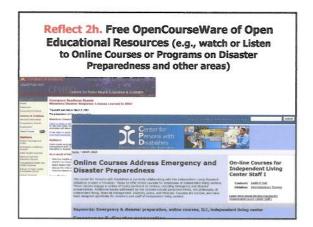
Summary them in a discussion forum.

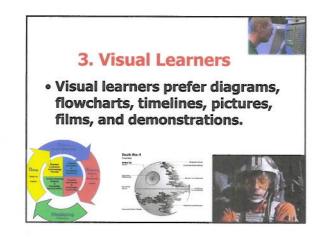
Peer assigned to give feedback.

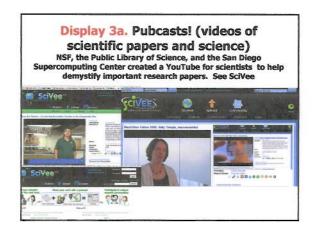
Write summary paper of what learned.

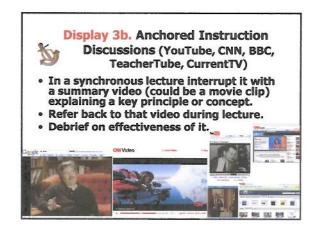




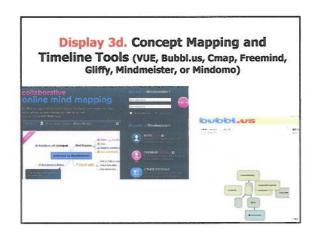


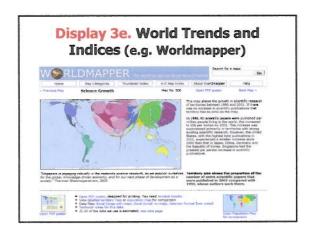


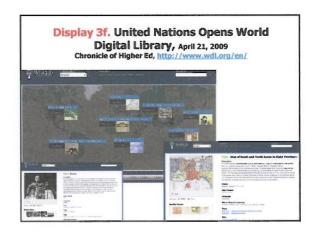




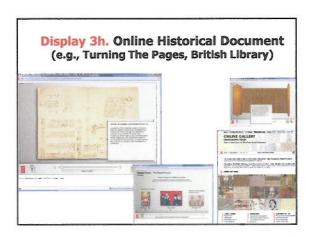


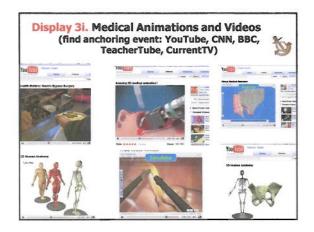




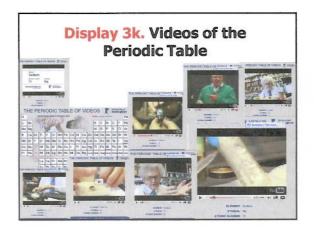




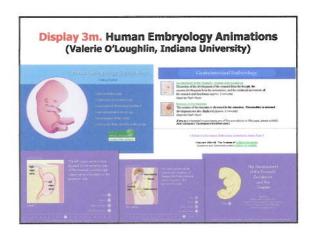




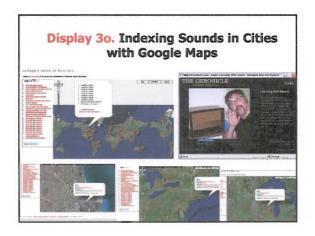


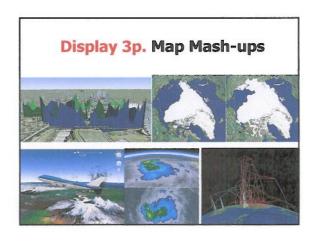




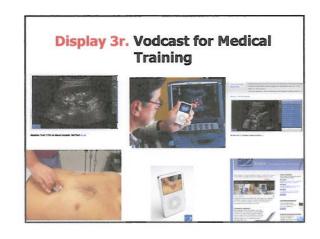


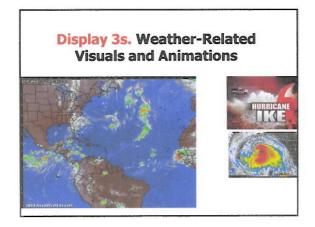




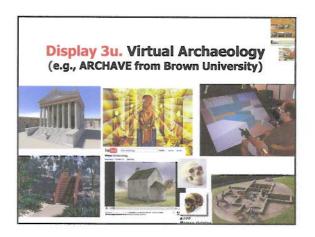


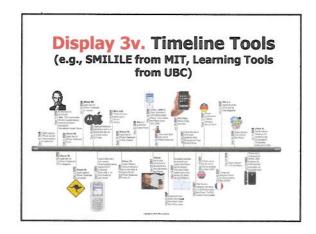










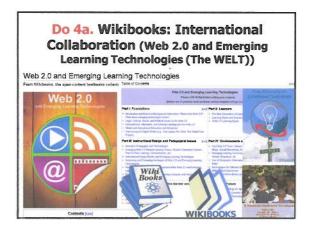


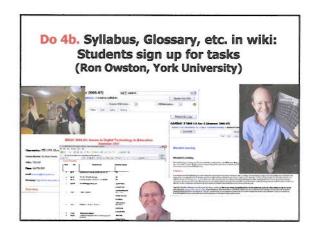
4. Tactile/Kinesthetic Learners • Tactile/kinesthetic senses can be engaged in the learning process are role play, dramatization, cooperative games, simulations, creative movement and dance, multi-sensory activities, manipulatives and hands-on projects.

Poll: Wiki Questions

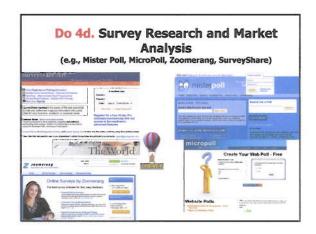
- a. Who regularly reads Wikipedia articles just for fun?
 - KYX
- b. Who regularly reads Wikibooks?
 c. Who seeks Wikipedia for content?
- d. Who has edited or written new articles on Wikipedia or Wikibooks?
- e. Who thinks it is ok for students to cite from Wikipedia?

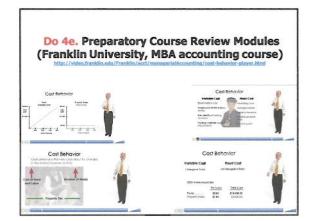


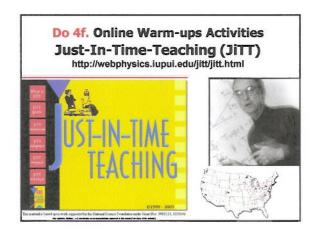




















Poll: How many ideas did you get from the second part of this talk?

a. None—you are an idiot.
b. 1 (and it is a lonely #).
c. 2 (it can be as bad as one).
d. 3-5
e. 6-10
f. Higher than I can count!





